COLLEGE LEAGUE OF LEGENDS

2021 College League of Legends Season Rules Patch Notes

Introduction

This document serves as a public record and quick reference to significant changes between the 2020 and 2021 seasons in the College Season rules, regional conference format, Teemo Cup format, and College Championship format

The list will call out where changes were made, then give a brief description of what and/or why. This is a supplement to reading the rules; for the sake of brevity, we won't list actual rule text or any minor changes (e.g. single-word changes, typo fixes, etc).

Rule Changes

Section 1. Competition Eligibility

1.1 School Association
Two-year schools and junior colleges are now eligible for the College LoL Season. Added clarity around all types of eligible schools.

1.2.2 Enrollment Status
Full-time students enrolled in two-year degree programs are now eligible for the College LoL Season.

1.1.1.1 School Administrator Recognition
Clarifies that notification from a school official is required to affirm varsity status for the purpose of resolving multiple teams per school.

1.1.1.3 Tiebreaker Competition
Edited for clarity.

NEW 1.1.1.4 Tiebreaker Forfeit
If a team refuses to schedule or participate in an eligibility tiebreaker match, College Season officials can rule that team as forfeiting. If teams mutually cannot agree on a tiebreaker schedule, then all involved teams forfeit. Tl;dr you have to figure this out, but refusing to figure it out means you lose.

1.1.3 Schools vs. Campuses
We will consider every institution as a separate school by default - meaning they can register a unique LoL team, and their students cannot play for another's school's team - unless a school official notifies us in writing that they are campuses and should be treated as a unified school. Riot will no longer be making individual judgments to determine the difference between unified campuses and separate schools.

1.2.4 Eligible LoL Account

Each player can have only one account on the roster.

NEW 1.4 Team Inactivity

Teams that miss two weeks worth of games and have no other activity (e.g. reschedule requests, roster changes, etc) will be automatically removed from the season.

Section 2. Team Management & Roster Rules

2.6 Manager Overrule

Only applies to student staff on student-run teams.

Section 3. Match Process

3.2 New & Reworked Champions

Extended three-day waiting period to five. This effectively means a new champion can't be used the same week it comes out.

3.3 Setup & Player Responsibilities for Online Matches

Removed reference to mastery pages, since they don't exist anymore.

3.12 Game Lobby Creation

Matches played without tournaments code count as forfeits unless given specific authorization before the match starts from season officials.

3.13 Role Assignments & Role Swaps

Moved lobby order clause from 3.12 to 3.13 for clarity.

NEW 3.14 Champion Trade Cutoff

Players cannot trade champions with less than 10 seconds left before the end of Champion Select. If this rule is violated, the other team has the right to restart champion select with the same picks and bans to prepare.

3.16 Side Selection

Clarifies that high seeds get side choice during Swiss and bracket phases, but seeds are manually assigned for round robin phases (e.g. partner conference regular seasons)

NEW 3.17.6 No Substitutions During Champion Select

Once Champ Select starts, your lineups for the game cannot be changed. Teams get up to ten minutes to attempt to resolve technical issues and resume Champ Select from the where it left off.

Regional Conference Format

Conference Format & Schedule

1.2.1 Preseason seeding
Teams will be ranked by the tier and division of their top 5 players' Solo Queue ranks, not hidden MMR. Ties will be broken by individual player tiers, then by highest individual player rank counting LP if teams somehow have all five players in the same tiers as each other.

NEW 1.2.3.2 Bye Deferral
Teams can opt-out of receiving a regular season bye each round if they'd rather save it for later in the season (when matches are harder). If the highest-seeded team defers, it falls to the next-highest seeded team that didn't defer, landing on the lowest-seeded team if everybody defers.

1.4.3 Regular Season Schedule
Matches can no longer be played on Monday to allow for bye deferral and removing the need to rush (or potentially reseed) schedule.

College Championship Format

Various Sections
"At large berths" now referred to as "Selected berths"
"At large teams" now referred to as "Selected teams"